

THE GREAT GOBBLE

In the realm of feasts and harvests, The Great Gobble is a whimsical and larger-than-life entity, embodying the spirit of gratitude, abundance, and community. Legends say that this patron appears during the harvest season, blessing the land with bountiful harvests and ensuring that all creatures have plenty to eat during the cold winter months. The Great Gobble is often depicted as a jovial and gigantic turkey, adorned with vibrant feathers and a crown made of autumn leaves.

The Great Gobble's domain is a pocket dimension known as the Cornucopia Grove, a lush and magical forest where an endless harvest of delicious food grows. This grove is a sanctuary where followers of The Great Gobble can seek guidance, receive blessings, and partake in grand feasts.

The Great Gobble encourages its followers to appreciate the importance of community, gratitude, and sharing. It aims to spread the message of togetherness and generosity, especially during times of scarcity. The patron detests wastefulness and values resourcefulness.

EXPANDED SPELL LIST

The Great Gobble allows you the ability to choose from an expanded list of spells when you learn a warlock spell. The following spells are added to the warlock spell list for you.

Spell Level	Spell
1st	Create or Destroy Water , Purify Food and Drink
2nd	Gentle Repose , Locate Animals or Plants
3rd	Plant Growth , Create Food and Water
4th	Dominate Beast , Freedom of Movement
5th	Awaken , Greater Restoration

ELDRITCH INVOCATIONS

These invocations are in addition to the ones listed in the PHB.

Gobble's Wings (prerequisite: 9th level)- You gain the ability to cast [Fly](#) on yourself at will without expending a spell slot or material components. While flying, you leave behind a trail of golden feathers.

Feastmaster's Insight (prerequisite: 6th level)- You gain proficiency in Wisdom (Insight) checks. Additionally, when you use your Cornucopia's Boon ability, you gain advantage on Charisma checks made to interact with creatures who partake in the feast.

Communal Charm- You gain proficiency in the Persuasion skill. Additionally, you learn the [Friends](#) cantrip.



BOUNTIFUL BLAST

Starting at 1st level, you gain the ability to infuse your eldritch blasts with the essence of The Great Gobble. When you cast eldritch blast, you can choose to change its damage type to radiant.

Additionally, on a hit, the target must succeed on a Constitution saving throw against your warlock spell save DC or suffer an additional 1d6 radiant damage. The target also gains the Gobble's Mark condition until the end of your next turn. While marked, the target has disadvantage on saving throws against your spells and abilities.

GOBBLE'S BLESSING

Starting at 1st level, you gain the ability to cast the [Goodberry](#) spell once per day without expending a spell slot. The berries created by this spell are infused with the essence of The Great Gobble, providing nourishment and healing.

PACT BOON

At 3rd level, your patron bestows a gift upon you. These Pact Boons are in addition to the ones listed in the PHB.

Pact of Gobble's Guidance: You gain the ability to seek The Great Gobble's guidance through a ritual. Once per long rest, you can perform a ritual that takes 1 hour to receive a divinely inspired answer to three questions.

Pact of the Harvest: You gain proficiency in one type of artisan's tools related to farming or agriculture (such as herbalism kit or carpenter's tools). Additionally, once per long rest, you can cast [Plant Growth](#) without expending a spell slot.

CORNUCOPIA'S BOON

Starting at 6th level, you gain the ability to summon a feast from The Great Gobble's Cornucopia once per long rest. This feast can feed up to ten creatures and provides temporary hit points equal to your warlock level + your Charisma modifier to those who partake in it. The feast lasts for one hour.

GOBBLE'S BOUNTY

Starting at 10th level, you can channel the essence of The Great Gobble to create a burst of life-giving energy. As an action, you can expend a warlock spell slot to restore vitality to yourself or a creature you touch. The target regains hit points equal to 3 times the level of the spell slot expended + your Charisma modifier.

Additionally, whenever you cast a spell that restores hit points to a creature, you can choose one of the following effects to occur:

Fruitful Renewal: The target gains temporary hit points equal to the hit points restored by the spell.

Revitalizing Surge: The target can choose to regain expended spell slots. The total level of spell slots that can be restored equals your Charisma modifier (minimum of 1). The target can distribute the restored spell slots among their available spell levels of 3rd level and lower.

HARVEST'S FURY

At 14th level, you gain resistance to necrotic damage and advantage on saving throws against effects that drain life force. Additionally, when you deal damage with a spell of 1st level or higher, you regain hit points equal to half the damage dealt.

Additionally, once per short rest, you can channel The Great Gobble's wrath, unleashing a wave of energy in a 60-foot cone. All allies in the cone regain hit points equal to your warlock level + your Charisma modifier, and all hostile creatures must make a Constitution saving throw against your spell save DC or take radiant damage equal to your warlock level + your Charisma modifier. The damage is halved on a successful save.

